# Develop and Deliver Essential Information Literacy Programs\*

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#### **ABSTRACT**

There is an explosion of talk about crucial, new literacies for the 21st Century, for example critical thinking, problem-solving, media literacy, technology literacy, digital literacy, visual literacy. The other day, there was even an article about "gaming literacy!" How does one make sense of it all?

The common factor in all these literacies is "information" - information seeking, information use, information processing, information presentation, and information evaluation. And, these "information" elements come together in information literacy: the ability to engage in effective and efficient information problem-solving.

Information literacy is the overarching and unifying literacy, and all libraries have a unique and essential role to play in delivering meaningful information literacy programs to people of all ages.

In this keynote paper and address, Professor and Dean Emeritus Mike Eisenberg will define the concept and structure of library-based information literacy programs and offer strategies for developing and implementing information literacy programs that are comprehensive(reaching all users), predictable (consistent over time), and accountable(measured and reported).

Keywords: Information Literacy, Library-based Information Literacy Programs, The Big 6, Information Search Process(ISP), ACRL Information Literacy Competency Standards for Higher Education

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# 1. Introduction: Information Literacy and Context

Information and technology literacy is the "basic skills set of the 21st century." Reading and writing, while certainly important, are no longer sufficient. Everyone must be able to go beyond reading to be able to search for and process information in all its forms. And while writing remains an essential communication skills, so are producing and presenting information in all of its multi-media forms. Furthermore, 21st Century literacy is more that simply being computer literate. Almost 20 years ago, Peter Drucker, well-known management guru stated that "executives have become computer-literate ... but not many executives are information literate." Drucker is saying that being able to use computers is not enough. Executives must be able to apply computer skills to real situations and needs. Executives must be able to identify information problems and be able to locate, use, synthesize, and evaluate information in relation to those problems.

Information and technology affects every person in every possible setting—education, public service, and business. Education is fundamentally information-based. That is, every aspect of learning and teaching requires the gathering, processing, and communication of information. In the past in education, there was a reliance on one primary information resource: the textbook. But this is rapidly changing due in large part to the explosion in information technology and networked information. The same is true in public service—citizens are increasingly turning to web-based, electronic sources and services for information. And, today's successful companies are those that focus on meaningful uses of information and technology and hire employees who are able to apply technology to a range of situations.

Information literacy services and instruction are essential components of every 21<sup>st</sup> Century library and information program. Whether offering direct instruction to users, providing skills-based help functions on websites, delivering one-on-one (physical or virtual) assistance, or even providing meaningful signage in a physical setting, every information and library situation requires helping users to succeed through improving their information skills or understandings. The purpose of any library or information organization is to meet the information needs of its users. Information literacy, by ensuring that users are effective in seeking and using information, is an important part of fulfilling this purpose.

This paper offers specific conceptual and practical strategies for effective information literacy skills learning. In real estate, they talk about the three key elements: location, location, and location. In education, we can say a similar thing about implementing a meaningful information literacy program: context, context, and context.

There are three essential contexts for developing and delivering successful information literacy programs:

- (1) the information process itself
- (2) technology in context
- (3) real needs—work, educational, or personal.

These contexts are essential for effective information literacy programs at any level or with any age group. The process provides a structure for applying skills that can seem disconnected; technology within the process gives focus and flexibility; and real needs makes information literacy relevant and transferable.

Individually, when users are working on a problem, it's easy to get lost or confused. People are in a much better position to succeed if, at any point in time, they can identify where they are in terms of the three contexts:

- (1) Where are they in the information problem-solving process?
- (2) How does technology boost their capabilities in terms of specific information skills?
- (3) What is the professional or personal need being addressed?

The remainder of this paper will consider information literacy within each of these contexts in more detail and then offer strategies for developing and implementing information literacy programs that are comprehensive (reaching all users), predictable (consistent over time), and accountable (measured and reported).

### 2. Context #1: The Process

Information is a pervasive and essential part of our society and our lives. Humans are, at their essence, processors and users of information. This is not a recent development. Humans have always been dependent upon information to help them make decisions and guide their actions. Increases in the sheer volume of information and the complexity of information systems, have come about largely because of advances in information technology and the accelerated rate at which we live our lives.

Information literacy is the set of skills and knowledge that not only allows us to find, evaluate, and use the information we need, but perhaps more importantly, allows us to filter out the information

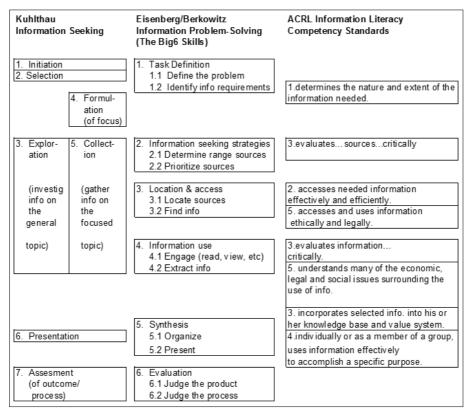


we don't need. Information literacy skills are the necessary tools that help us successfully navigate the present and future landscape of information.

There are a number of different information skills standards and models that seek to explain the scope of information literacy including:

- Carol Kuhlthau's information search process
- The Big6 approach of Eisenberg and Berkowitz
- The US Association of College and Research Libraries (ACRL) Information Literacy Competency Standards for Higher Education.

<Figure 1> is an updated version of various charts authored by Eisenberg and others comparing these models of information literacy that were developed through research, practice, and committee, respectively. This side-by-side view of information literacy models shows that there are many similarities among them. In fact, there is more agreement than disagreement among the models,



(Figure 1) Comparison of Information Skills Process Models

as is true of information literacy research itself. For example, the driving force behind almost all of the models, and many of the findings, is "process"—the understanding that information skills are not isolated incidents, but rather are connected activities that encompass a way of thinking about and using information.

My own approach, the Big6, is the most widely used model in K-12 education, world-wide (see www.big6.com). With six major stages and two sub-stages under each, the Big6 covers the full range of information problem-solving actions.

The Big6 is an approach that can be used whenever people are faced with an information problem or with making a decision that is based on information. Students - K-12 through higher education - encounter many information problems related to course assignments. However, the Big6 is just as applicable to professional or personal life.

The Big6 Skills comprise a unified set of information and technology skills (see Figure 2). Taken together, these skills form a process. The process encompasses six stages from Task Definition to Evaluation. Through the Big6, people learn how to recognize their information needs and how to progress through a series of stages to solve information problems effectively and efficiently.

Many problem-solving models provide a set of specific activities or lists of skills. These models may encourage a lockstep strategy that forces one specific method for problem-solving and decision-making. Like these others, the Big6 approach is systematic; however, it differs in a significant way. Big6 Skills provide a broad-based, logical skill set that can be used as the structure for developing a curriculum or the framework for a set of distinct problem-solving skills. These fundamental skills provide students with a comprehensive set of powerful skills to conquer the information age.

But the Big6 is more than simple a set of skills—it is also an approach to helping students learn the information problem-solving process. Learning more about the Big6 as a process and as an approach should make it easier and more useful for teachers and students. It is also valuable for library and information professionals—even if they aren't directly involved in user instruction. For teachers, the Big6 provides a definitive set of skills that students must master in order to be successful in any learning context. Teachers can integrate instructional modules or lessons about the Big6 into subject area content and assignments. For students, the Big6 provides a guide to dealing with assignments and tasks as well as a model to fall back on when they are stuck. The Big6 represents "metacognition" - an awareness by students of their mental states and processes. This metacognition is also useful for library and information professionals—to help them recognize their own information problem-solving process (including strengths weaknesses), and also to use when providing information services and resources to users.

#### 1. Task Definition:

- 1.1 Define the problem.
- 1.2 Identify the information needed.

#### 2. Information Seeking Strategies:

- 2.1 Determine all possible sources.
- 2.2 Select the best sources.

#### 3. Location and Access:

- 3.1 Locate sources.
- 3.2 Find information within sources.

#### 4. Use of Information:

- 4.1 Engage (e.g., read, hear, view).
- 4.2 Extract relevant information.

#### 5. Synthesis:

- 5.1 Organize information from multiple sources.
- 5.2 Present information.

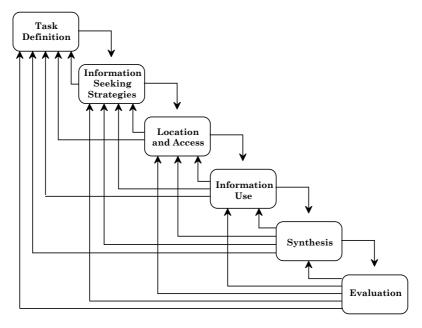
#### 6. Evaluation:

- 6.1 Judge the result (effectiveness).
- 6.2 Judge the process (efficiency).

#### ⟨Figure 2⟩ The Big6

From experience and research, we found that successful Big6 information problem-solving does require completing each stage at some point in time: defining the task; selecting, locating, and using appropriate information sources; pulling the information together; and deciding that the task is in fact completed. However the stages do not need to be completed in any particular order or in any set amount of time. It's not necessary to complete the stages in order, however all the stages must be completed for overall success. A stage can be repeated or revisited a number of times. Sometimes a stage is completed with little effort, while at other times a stage is difficult and time consuming.

< Figure 3> illustrates that the Big6 is not necessarily a linear, prescriptive, or step-by-step process. For example, imagine that after a team has defined a task and decided on their information seeking strategies in terms of three specific sources, they find them unavailable. In that case, they would loop back to information seeking strategies to reformulate their plans. Or, suppose when compiling a report (synthesis), a manager isn't sure if she has done everything required. Here, she would jump back to task definition to review the problem and requirements. The point is to be flexible and able to move back and forth in the process, but to be able to do what is essential in each stage.



(Figure 3) The Big6 as a Feedback Process

From a learning perspective, knowing where you are in a process is very helpful for anyone. It helps to know what's been completed and what is still to do. When working on an assignment, project, report, or even an information problem of personal interest, users should be able to identify where they are in the process. For example, are they reading an article related to current events? That's Use of Information, Big6 #4. Are they searching for sources using a periodical database or search engine? That's Big6 #3, Location & Access.

From a teaching perspective, it's important to anchor instructional and learning experiences related to information and technology skills instruction within the information process. For example, teaching *PowerPoint* for organizing and presenting oral presentations—that's Synthesis, Big6 #5. Working with users to determine the most appropriate and available sources for a project – that that's Information Seeking Strategies, Big6 #2.

Connecting instruction of individual skills or techniques within the overall Big6 process provides users with a familiar reference point. They see the links among seemingly separate skills and are able to reflect on what came before and anticipate what comes after.

Therefore, we recommend continually working with users to help them recognize where they are in the process. This can and should be done in every library and information services context, not just in K-12 or higher education. Public and special librarians can help users through individual,

one-on-one interactions, short tutorials, or more formal instructional settings. For example, when providing direct, one-on-one service, library and information professionals can:

- Identify for users the various information process stages as they go through to complete an assignment, project, report, or even to make a personal decision.
- Use a narrative or self-reflection to point out the Big6 stage related to the one or more actions.
- Model information process recognition by pointing out when they themselves are engaging in a particular information stage.
- Ask users, verbally, online, or in writing, to identify which information stage they are working on.

As noted above, some would call this a metacognitive approach. The Big6 (or any other process model) gives information users a vocabulary to describe process and become more self-aware. By continually emphasizing a "process context," users learn to recognize their own styles as well as their strengths and weaknesses. They also have a model to fall back on should they get stuck or have difficulties.

# 3. Context #2: Technology for Information Problem-Solving

There seems to be increasing understanding among educators as well as in the general public that technological proficiency is more than simply knowing particular set of commands or even how to use a particular type of software. We want students to use technology flexibly and creatively. We want them to be able to size up a task, recognize how technology might help them to fulfill the task, and then use the technology to do so. People need to be able to use computers for a purpose.

Helping people—especially students—learn to apply technology in these ways requires a change in the way computer skills are traditionally taught. It means moving from teaching isolated "computer skills" to teaching integrated information and technology skills. From an information literacy perspective, that means integrating computer skills within the information problem-solving process. Individual computer skills take on a new meaning when they are integrated within a process, and students develop true "computer literacy" because they have genuinely applied various computer

and technology skills as part of learning.

Moving from teaching isolated computer skills to helping people learn integrated information and technology skills is not just a good idea-it's essential if we are to put users in a position to succeed in an increasingly complex and changing world. Drucker's point about executives not being information literate (see endnote 2) is still true today. Being able to use computers is not enough. Executives all must be able to apply computer skills to real situations and needs. Executives must be able to identify information problems and be able to locate, use, synthesize, and evaluate information in relation to those problems. These same needs exist for all people living in an information society.

There are many good reasons for moving from teaching isolated computer skills to teaching integrated information and technology skills. Technology is changing at a breath-taking pace and will continue to do so for the foreseeable future. Bill Gates once said (National Educational Computing Conference, 1996) that computing power has increased 1 million times over the past 20 years and will likely do so again in the next 20 years!

A million times more powerful. Will learning isolated specific skills such as word processing, electronic spreadsheets, and even World Wide Web searching suffice? Clearly not. Will learning to use whatever technologies come along to boost our skills within the overall information problem-solving process? Absolutely! That's what it means to look at technology from an information skills perspective.

Consider a common technology- "a pencil and paper." From an information process perspective, how can a pencil and paper help us to be more productive? Clearly, a pencil and paper boosts our ability to present information. In the Big6 process, this is Big6 #5--synthesis. What are the electronic equivalents of a pencil and paper - the tools that help us even more to synthesize? Clearly, there's word processing. There's also desktop publishing, word processing, desktop publishing, PowerPoint and other presentation software programs. All these are used to organize and present information, Big6 #5.

Reflect on another common technology-"a phone book." The phone book is a tool for accomplishing Big6 #3-Location & Access. Electronic equivalents to the phone book are online library catalogs, article (periodical) search engines, and of course, web search engines.

Any technology can be analyzed in this way—as part of the information problem-solving process. Web pages, electronic reference resources, Q&A services, are all part of an effective Information Seeking Strategy (Big6 #2) and when we engage them and extract relevant information that's Big6 #4-Use of Information. E-mail, chat, or text messaging is highly useful for linking students



with their teachers or with other students for Task Definition activities (Big6 #1), and later for Evaluation (Big6 #6).

When integrated into the information problem-solving process, these technological capabilities become powerful information tools for students. <Figure 4> provides a summary of how some of today's technologies fit within the Big6 process and <Figure 5> flips it around - considering technology within the process. This is the most powerful way to consider technology—as a boost to people's abilities—within the information problem-solving process.

Technology	Big6 Stage	Description
Word processing	5	SYNTHESIS (writing)
Word processing	4	USE of INFORMATION (notetaking)
Spell/grammar checking	6	EVALUATION
Presentation/Multimedia software	5	SYNTHESIS
Electronic spreadsheets	5	SYNTHESIS
Online library catalog	3	LOCATION & ACCESS
Search Engine (web or article)	3	LOCATION & ACCESS
Full-text electronic resources	2	INFORMATION SEEKING STRATEGIES
	4	USE OF INFORMATION
E-mail, Chat, TXT	1 - 6	ALL (particularly TASK DEFINITION,
		EVALUATION)
Copy-paste (in various programs)	4	USE OF INFORMATION

〈Figure 4〉 Technological Capabilities and the Big6

Stage	Big6	Technology	
1	TASK DEFINITION	e-mail, TXT, group discussions (listservs, online forums, social networks), brainstorming software, chat, videoconferencing, groupware	
2	INFORMATION SEEKING STRATEGIES	online catalogs, networked electronic resources, intranet, articles (in magazines and newspapers), Web resources, digital reference services, online discussion groups, blogs, wikis	
3	LOCATION & ACCESS	online catalogs, web search engines, article search engines, browsers	
4	USE OF INFORMATION	upload/download, word processing, copy-paste, outliners, spreadsheets, databases (for analysis of data), statistical packages	
5	SYNTHESIS	word processing, desktop publishing, graphics, spreadsheets, database management, presentation software, down/up load, e-journals, blogs, wikis, video, Web-authoring	
6	EVALUATION	e-mail, TXT, group discussions (listservs, online forums, social networks), brainstorming software, chat, videoconferencing, groupware	

⟨Figure 5⟩ The Big6 and Technology

### 4. Context #3: Real Needs

As noted earlier, information is a pervasive and essential part of our society and all our lives. Information is pervasive, and so are information skills. Therefore, there are many opportunities for teaching and learning the information literacy - both formally and informally. From research and experience, we know that the information skills are best learned in the context of real needs-work, school, or personal. More than ever, people today want to see connections between what they are learning and their personal or professional lives. They want to know how something is relevant. We need to take advantage of this and emphasize the applicability of information skills across environments and situations.

In school settings, the context for information literacy instruction is the curriculum. In K-12, this includes the subject area units and lessons of study. In higher education, we focus on courses, class topics, and lectures. Most importantly in both, the emphasis should be on the assignments on which students will be evaluated. Throughout the academic year, teachers and students engage in a rich range of curriculum subjects, topics, and assignments. In fact, one of the current problems we face in education is "curriculum information overload"-there's just too much to cover in limited time.

That's why, in implementing information skills instruction, we do not promote adding new curriculum or course content, units, or topics. There's plenty going on in the curriculum already. The last thing that faculty and students need is more content. Therefore, from an information literacy perspective, the challenge is to determine good opportunities for learning and teaching information skills within the existing curriculum. To do so involves the following actions:

- (1) Analyze the curriculum to
  - a. select topics and assignments which are well-suited to information skills instruction, and.
  - b. determine which skills are particularly relevant to the selected curriculum topics and assignments.
- (2) Develop a broad plan that links the information skills program to various curriculum
- (3) Design integrated topic and lesson plans to teach information skills in the context of the subject area curriculum.

We strongly advocate a collaborative approach to information instruction. That is, classroom faculty, librarians, technology teachers, and other educators can work together to analyze the curriculum, develop a broad plan, and design specific unit and lesson plans that integrate the information skills and classroom content. These educators can also collaborate on teaching and assessment.

Effective information skills instruction starts with selecting existing curriculum units which are best suited to integrated instruction. In the Big6 program, we refer to these units as "big juicies"—those information-rich curriculum units that are filled and dripping with Big6 potential. "Big juicy" units are rich in information needs, resources, and processing. These are the units that offer particularly good opportunities for teaching specific Big6 Skills within the overall Big6 process, for example:

- Assessments that involve a report, project, or product rather than those that rely on a test for grading.
- Topics or units that require a range of multiple resources rather than only the textbook.
- Courses, topics, or units that reach a large number of students and span a reasonable timeframe.

The following is an example of how this might work in practice. It is on the high school level, but the same approach can work in elementary or middle school, higher education, or even in public library, business, or community situations.

High school biology teacher, Ms. Lowe, and librarian, Mr. Bennett, meet to discuss how they might collaborate to help students improve their information problem-solving skills while they study biology. They analyze the major units that Ms. Lowe plans to teach during the school year, and agree that there are three key units because they (1) result in some form or product of project, (2) require lots of different types of resources, (3) involve the whole class, and (4) span more than just a week or two. In other words, these three units seem to be particularly "information-rich," and are perfect candidates for integrated biology-Big6 instruction. These are the big juicies:

- The anatomy unit: taught early in the school year, takes three weeks, and involves significant use of the WWW, results in individual *PowerPoint*-supported oral presentations.
- The circulatory system unit: taught in the second marking period, takes two weeks, involves a series of worksheets that combine to make a study guide, also requires students to identify structures and functions, and to analyze the effect of oxygenation on various other systems (e.g. nervous system, immune system, digestive system).
- The digestive system unit: taught in the third marking period, results in group presentations

on the digestive process in different animals, and usually involves extensive information seeking and searching.

What now? Do they select among these units or do they just integrate the Big6 with all three? Do they teach all the Big6 Skills with each unit or focus on specific information skills?

These choices depend upon other factors including the time available for Big6 instruction and what else is going on during the school year. We do, however, recommend that while they review and reinforce the overall Big6 process with each unit, Ms. Lowe and Mr. Bennett should provide targeted Big6 Skills instruction on one or two of the specific skills. For example:

- The anatomy unit relies on *PowerPoint* and the Web, so lessons can be taught on both. PowerPoint is a Synthesis tool, so that's a Big6 #5 lesson focusing on organizing and presenting principles using *PowerPoint*. Lessons on the Web might focus on identifying useful types of websites (Information Seeking Strategies, Big6 #2), using keyword search terms (Location & Access, Big6 #3), and recognizing and extracting relevant information, (Use of Information (Big6 #4).
- The circulatory system unit might be a good unit in which to focus on Task Definition, Big6 #1 since each worksheet has a different focus. There's also a great deal of targeted analysis, so Use of Information, Big6 #4, is again important.
- The digestive system unit is a group project and comes later in the school year. This would be a good opportunity to review the entire Big6 process while emphasizing defining tasks and dividing up the work (Big6 #1-Task Definition) and how to put group presentations together so they make sense and flow easily (Big6 #5, Synthesis). Evaluation (Big6 #6) can also play a big role in group projects as students may be required to judge themselves and other group members or to assess the final products of other groups.

In actual school settings, selecting topics for integrated instruction and overall information skills planning depends upon the specific needs of the students as well as the setting and situation. The ultimate goal is to provide frequent opportunities for students to learn and practice information problem-solving.

Repetition is crucial. While these skills may seem to be simple or common sense at first, they actually are quite involved and can be difficult to master. This point cannot be overstressed-we learn through repetition. It's not enough to teach a skill or sub-skill once. Students' proficiency with specific skills as well as the overall process will improve over time - if they have regular



opportunities to learn and to apply the information problem-solving process.

The above scenario focuses on a formal teaching/learning situation. A similar, contextual approach can also be taken when library and information professionals are providing information services or support to individuals or small groups. For example, when an information specialist in a business situation is asked to recommend resources, gather materials, or provide background research for a project or team, the specialist can explain the process taken to solve the information problem along with providing the materials. Even in a digital, chat or e-mail based reference situation, responding information professionals can note the relevant information problem-solving stage and how they went about answering the question. This not only involves the end-user in judgments of credibility and relevance, but helps those end-users to learn more about information problem-solving.

# 5. Call to Action: Develop and Deliver

There seems to be widespread acceptance of the importance and value of information literacy in library and information science circles. Little of what is presented above is new or controversial—most library and information professionals and organizations accept that information literacy is a functional part of their program of resources and services to users.

However, few if any information literacy programs in library and information organizations—even in K-12 school settings—have fulfilled the promise of a comprehensive information literacy program. A comprehensive program should reach all users served by that library or information program. The comprehensive program should be predictable in terms of what users are expected to learn and how they are to learn it. A comprehensive program should also be accountable in terms of setting measurable goals for the program and learning objectives for users. Those goals and objectives must then be measured and reported—to the users themselves (and in K-12 also to their teachers, parents or guardians) and to the overall organization (i.e., institution, business, or library administration itself if self-governing).

Many library and information organizations offer some information literacy instruction or services, but the overall programs can be characterized as ad-hoc, irregular, and arbitrary. Certainly, some users receive excellent instruction and information literacy services, but others receive little or none. The reasons for this situation are varied and understandable including insufficient or untrained staff and limited resources, space, and technology. However, the main reasons for incomplete

programs are the lack of a systematic commitment, vision, and plan for a comprehensive, predictable, and accountable program. We have lofty goals and good intentions, but the programs on the ground don't deliver.

Information literacy is too important to be arbitrary or irregular. We library and information professionals must step up and commit to developing and delivering information literacy programs that are comprehensive (reaching all users), predictable (consistent over time), and accountable (measured and reported). To do so, I propose a 4 part strategy:

- (1) **Defined:** Identify essential, "power" information literacy goals and learning objectives for every user constituency served by your library or information organization. For example, in K-12 or higher education, that would be developing grade level objectives for each Big6 skill at each grade level. These goals and objectives should be linked to relevant national or local learning standards. However, don't over-reach. Define goals and objectives that are ambitious but attainable. Remember, these goals and objectives are to be comprehensive – intended for every user.
- (2) Predictable: Plan and implement a consistent, intentional program that reaches every user. Here too, the program should be ambitious but practical. How will you be able to reach every user? In higher education, are there certain courses that every student must take? Are there certain key assessments or assignments? In K-12, one new approach that we are trying is, "Big6 by the Month," - to have a school-wide information literacy learning and instructional focus each month (e.g., October is Task Definition month; November is Information Seeking Strategies and Location & Access; in December, we revisit and review; etc.). In a public library setting, this might involve narrowing to a few key goals and objectives and using multiple means for reaching all users.
- (3) Measured: Information literacy learning must be assessed—even in business or public library settings - so that users themselves know if they have achieved the desired goals and objectives. Assessment is also essential for the library or information organization in order to know whether the program is successful in meeting its goals and objectives and for adjustments and future planning.
- (4) Reported: Lastly, the information literacy program must develop and deliver two types

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of formal reporting mechanisms: (a) to the users themselves as well as parents, teachers, or appropriate others, and (b) to the staff, library and information organization, and larger institution about the nature, scope, and effectiveness of the information literacy program.

Certainly, each of these 4 steps will require considerable planning time and effort. However the end result will be a comprehensive, predictable information literacy program that is focused on meeting users needs.

# 6. Summary

We live in a very complex and often overwhelming information world. Information, library, and education organizations have a responsibility to do our best to help people succeed. Our job is to meet people's information needs. The school librarians say it even more boldly and directly: "The mission of the school library media program is to ensure that students … are effective users of ideas and information." This is an audacious and highly ambitious statement—and it's right on target.

Providing services, resources, and facilities is one way that information centers, libraries, schools, and other organizations seek to meet needs. The other way we do so is to provide opportunities for our users to learn. If we truly believe that information literacy skills are essential for success in the 21<sup>st</sup> century, then we must make sure that people have frequent opportunities to learn and practice these skills. Systematic planning and delivery of a comprehensive information literacy programs across settings is essential if we are to make a difference.

It's not enough to simply provide one-on-one service or to offer an isolated lesson in note taking or Web search engines. Our users today require opportunities to learn the full range of skills, delivered in the contexts of the overall information process including relevant technologies, offered in formal or information, face-to-face or online settings, and based in real, personal, professional, or education needs. Accomplishing comprehensive information literacy requires library and information professionals to take the lead in working with other professionals and educators to make a concerted and systematic effort to develop and deliver consistent, predictable, and meaningful information literacy programs in the contexts explained in this paper. In the 21<sup>st</sup> Century, information literacy for all is essential, not optional. That's why information literacy must be a top priority for every library and information program and professional.

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